

# RDCA Inc. VETERANS RULES - MASTERS COMPETITIONS

*The objects of the Association shall be the playing and fostering of cricket, free from any objectionable features, and the better acquaintance and fellowship of the players of the Association.*

*Adopted Date 10/08/2015, revision date: 19/08/2019*

- 1) RDCA Senior Competition rules shall apply if not covered in the following Veterans rules. Where Senior rules do not cover the issue, the current edition of the Laws of Cricket shall apply.
2. As with all circumstances, provided both Captains agree, modification of any aspects of playing conditions in keeping within the current rules proportional to the number of overs being bowled (minimum 20 overs) is acceptable subject to commonsense prevailing.
3. Player Eligibility to play:
  - a. Masters Competition (Over 40's): Players must have turned 40 on or before of the day of the match; Clubs are allowed to play two players who are 38 years and above, provide they do not play Saturday competition, and they must have turned 38 on or before the day of the match;
4. A Team can play 13 players with only 11 players being allowed to bat, and up to 11 players being able to bowl. The 13 players must be nominated prior to the game to the opposing Captain. The maximum number of players on the ground for the fielding side is eleven.
5. All Veteran Players to be registered via the MyCricket online registration process.
  - a. Personal details required to be entered into the system: First and Last name, address, phone or mobile number, email address & emergency contact name and number.
6. A player may play with a team of his choice without reference to RDCA Senior Competition Registration. Veterans' Players participating in the Veterans competition may play for multiple Clubs. Players need to register separately with each club via MyCricket.

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7. Players may be exchanged between teams on the day of the match by agreement between the Captains. Players are not permitted to represent both sides in the same match
8. Duties of Team Captain: Team captains should ensure that:
  - a. Team members abide by the spirit of cricket as set down in Section 80 of the RDCA Constitution;
  - b. If playing at home, that the ground is in order, boundaries are marked and stumps are in position at least 5 minutes before the start of play;
  - c. The team is ready to play at the scheduled time.
  - d. A competent scorer is available;
  - e. Batting teams to provide senior persons to umpire (unless otherwise agreed by both captains);
  - f. Before the start of play, captains will exchange lists of players who cannot be changed without consent of the opposing captain. These names are to be entered into the scorebook by the end of the tea interval and must only be for players that have/will participate in the match;
  - g. Ensure that both scorebooks are correct at the end of each innings. Sign the opposing team's scorebook at the end of play and check that the player list consists only of nominated players who have participated in the game i.e. batting, bowling or fielding. Also check that their team entered on the MyCricket site for this game likewise only consists of players who have participated in the game;
  - h. Captains should also have a good knowledge of the rules and laws of cricket and the rules of the competition.
9. Match Results:
  - a. Team lists to be entered by both teams by 9pm on the day the match was completed into MyCricket;

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- b. Home Team to enter the short results by 9pm on the day that the match was completed into MyCricket;
  - c. Both Teams to enter their Players match details by midnight the day after the match was completed;
  - d. Failure to comply with Rule 9a, 9b & 9c Clubs may incur fines as per RDCA rule 94
10. In all matches, Players must wear cricket attire that is white or such Club Uniforms as approved by the RDCA.
11. The Veterans' Executive Committee must approve grounds to be used and wicket surfaces.
12. Play to start at 1.00pm, unless an earlier time is previously agreed to by either Captains or the Veterans Executive Committee.
13. Each Team shall bowl a maximum of 36 overs; overs can be reduced to a minimum of 20 overs per side.
14. Each Team shall be entitled to bat for 36 overs unless previously dismissed.
15. Afternoon tea shall be taken at the completion of the 36<sup>th</sup> over, or the team batting first is dismissed. The time to be taken is 20 minutes.
16. Bowlers will be restricted to a maximum of six overs. Eight bowlers must bowl a minimum of one over in the completed 36 overs.
17. Batsman must retire following the ball on which they reach their 40<sup>th</sup> run and cannot bat again in the innings – 'Retired-Not Out' is to be recorded in the scorebook.
18. If a Batsman retires hurt during an innings and does not recommence the innings 'Retired – Not Out' is to be recorded in the scorebook
19. Adverse Weather:

Play may continue to 7.00pm to make up any lost time. When the Team batting second is prevented from receiving its overs entitlement, the match shall be drawn, unless in the available time a decision has been reached. Overs may be reduced to a minimum of 20 overs due to adverse weather for the Team batting first.
20. Fielding restrictions to no more than 5 players outside the 30 metre circle for the full 36 overs.

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21. Match Points are to be awarded as follows: Win, Bye or Forfeit = 8pts  
Draw or Tie = 4pts Loss = 0pts
22. Finals:
  - a. The top four teams in each division will play out Semi Finals and a Grand Final;
  - b. 2 Semi Finals will be between the following teams: 1 Versus 4 and  
2 versus 3;
  - c. The Semi Final winners shall contest the Grand Final.
23. Finals Venues:
  - a. All Semi Finals will be played at the grounds of the Team finishing highest on the ladder at the conclusion of the home and away season, subject to ground conditions meeting the approval of the Veterans' Executive Committee;
  - b. All Grand Finals will be played at the home ground of the team who finished highest on the ladder at the conclusion of the home and away season, subject to the ground conditions meeting the approval of the Veterans' Executive Committee.
24. Finals Umpires:

RDCA umpires will be appointed to all finals matches and cost incurred will be paid at the current rates by the participating clubs.
25. Finals Qualification:

To qualify for a final, a player must have played in at least 40% of the Veterans Competition matches in one particular Team in that grade or lower (Legends qualifies as a lower grade for Masters), in which his Club has participated. If a Club requires a non-qualified player to play for a team in the Finals Veterans Executive Committee approval must be sought.
26. The Premier side in each division will receive a Pennant known:  
  
Masters Division 1 - The Bill Dean Perpetual Trophy  
Masters Division 2 - The Ken Johnston Trophy  
Masters Division 3 - Bill & Marg Stafford Trophy  
Masters Division 4 - Alan Duffus Shield

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27. Team Registration:

A registration fee, as determined by the Veterans' Executive Committee, be payable for each Team represented in the Veterans' Competition. The registration fee is payable by the 30<sup>th</sup> November of each season.

28. Insurance – Public Liability and Player Insurance:

All Clubs are to ensure that a Public Liability and Player Insurance policy is in place.

29. Games Rescheduled by Veterans' Executive Committee:

Executive Committee shall reschedule games where rounds have been washed out or cancelled due to heat policy being invoked.

- a. Provisions for spare days shall be included in the season draw for each division for this to be made possible;
- b. Clubs are to ensure that they are aware of these possible playing days. Games Rescheduled under mutual agreement by both Clubs, provided they are in agreement, can reschedule games due to limited number of players available, due to exceptional circumstances. The Executive Committee has deemed that this flexibility is available, however on the following terms:
  - Clubs must notify Executive Secretary prior to the weekend round;
  - If a player has previously played for the club during that round he will not be eligible to play in the rescheduled game unless the Executive Committee has given prior approval;
  - Game must be played, no later than the following Sunday; iv) Heat Policy When the temperature on the day of a match is forecast to be >37°C the Veterans' Heat Policy is to be invoked. Refer to Heat Policy situated on the RDCA web site.

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30. Procedure for changes to Veterans' Rules:
- a. Formal submissions may be made to the Veterans' Executive Committee by affiliated Clubs and must include:
    - i. Full text of amended rule/s;
    - ii. Précis of proposed changes and reason for same;
    - iii. Explanation as to effect and reason for same; iv) Full name/addresses of Proposer and Seconder (Secunder must be from another affiliated Club).
  - b. Veterans' Executive Committee will decide whether such proposal(s) are to proceed. Should the Veterans' Executive Committee decide against proceeding, reasons for such decision are to be advised in writing to the Proposer & Seconder.
31. Procedure for Adoption:
- a. Upon deciding that the proposal(s) should proceed, details as described in Rule 30a.i. will be forwarded in writing to the Veterans Coordinators 21 days prior to the Annual General Meeting.
  - b. Amended rule(s) will be presented Annual general meeting:
    - The Proposer will be given an opportunity to speak in favour of the Amended Rule(s);
    - Clubs will be given opportunity to debate the Amended Rule(s);
    - Clubs will vote on the proposed Amended Rule (one vote per Club);
    - The proposed amended Rule(s) must receive more than 50% of votes of the Club Delegates in attendance in favour for the proposed change(s) to be adopted.
  - c. Unless special circumstances prevail (as considered by the Veterans' Executive Committee) no rule amendments will be considered after the Annual General Meeting each year.

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32. Special Amendments:
- a. Departure from Rule 30b) ii & iii will be considered by the Veterans' Executive Committee if submission of alteration is received in terms of Rule 30a) 1 and clearly demonstrates that failure to take immediate action will adversely influence the conduct of the Association affairs;
  - b. The Veterans' Executive shall have the power to alter rules format, without obtaining members input, only if the import of the rule changes does not change previously agreed intentions.

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