



Women's East Transitional Rules and Playing Arrangements

Season 2021-22

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RINGWOOD AND DISTRICT CRICKET ASSOCIATION

TRANSITIONAL PLAYING ARRANGEMENTS – WOMEN'S EAST COMPETITION

1 TITLE

The Women's Competition will be known as the Ringwood and District Cricket Association (Incorporated) (RDCA) Women's East Competition.

2 RDCA RULES APPLY

The RDCA Women's East Competition operates under the constitution of the RDCA. The rules of the RDCA Constitution and the Senior Men's Competition, as defined herein, will apply. Penalties are stated in penalty units. Each penalty unit is worth \$10.

3 WOMEN'S COMMITTEE

- 3.1 The Women's East Competition will be administered by the Women's Committee and shall be under the control of the RDCA Board of Management.
- 3.2 The Women's Committee in will consist of 2 X Co-Chairpersons (one from the RDCA and one representing the WCCC), Women's Secretary, Registration Secretary, all elected in accordance with the constitution, and other ex-officio members. Ex-Officio members may be invited to serve on the committee and shall have normal voting rights at any Women's Committee Meeting.
- 3.3 Not more than two (2) members of any one affiliated club shall be on the Women's Committee at any one time.
- 3.4 The RDCA Chairperson of the Women's Committee shall be the Chairperson of all its meetings and in their absence, the meeting shall elect a chairperson for that meeting.
- 3.5 The Chairperson at all meetings shall be entitled to a casting vote as well as a deliberative vote.
- 3.6 The Women's Committee will meet as required and the Women's Secretary shall convene meetings.
- 3.7 Five members shall form a quorum and business shall not be proceeded with unless such a quorum is present.
- 3.8 Any member absent, without leave, from three consecutive meetings of the Women's Committee, shall forfeit their seat.
- 3.9 The Women's Committee will issue directives in order to enforce and administer the rules of the senior competition. If any direction of the Women's Competition has not been complied with, within the specified time, the Women's Committee is empowered to take such action as it deems fit.
- 3.10 The Women's Committee, in the absence of any set penalty for the breach of a rule, will determine the penalty which may be in the form of a fine, and/or the loss of match points and/or other suitable penalty.
- 3.11 Players, Club Officials and Spectators are required to follow any instruction from an RDCA Umpire, RDCA Match Day Official or RDCA Committee Member. Failure to do so will result in disciplinary action by the Women's Committee.

4 COMPETITION STRUCTURE

The Women's East competition will consist of one division, containing multiple grades. Where possible all grades will contain an even number of teams to prevent "byes". Grades may comprise an alternate number of teams to fulfill fixturing requirements.

The top Grade will be known as the Women's Premier grade.

5 COMMUNICATIONS

- 5.1 Information circulars emanating from RDCA officials must be consecutively numbered to ensure that clubs are aware that all advices have been received. Clubs will be held responsible for ensuring that advices are received in sequence.
- 5.2 All forms and communications addressed to the Association must be by mail, email or facsimile and be typed or written in ink.
- 5.3 Information requiring immediate dissemination to clubs may be sent via mobile text message and/or email.

6 ASSOCIATION REPRESENTATIVE MATCHES

- 6.1 The Selection Committee consisting of a minimum of three (3) members will be appointed annually by the Women's Committee to select teams to represent the Association in matches.
- 6.2 "Representative Teams" and practice squads of the Association will be selected by the Selection Committee.
- 6.3 A player selected in any Association Representative Team or in any practice squad, who is subsequently unable to play in such Representative Team or attend practice, will furnish the Women's Committee, at least seven (7) days before the match or practice, their notice of unavailability. If a selected player fails to attend or play as required or if the notice of the unavailability is provided less than seven (7) days before the match or practice, the Women's Committee may impose such penalty, including suspension or fine, as it considers the occasion warrants. Players selected in Association Representative Teams will be unavailable for selection in any club team scheduled to play on the same day.
- 6.4 Notification of selection will, for the purpose of this rule, be deemed sufficient if players concerned are advised of their selection personally, by mobile text message, email, or letter at least four (4) days before the match or practice.

CLUB/TEAM ENTRIES

7 APPLICATIONS FOR ADMITTANCE, FEES AND GUARANTEES

All new clubs will be eligible for affiliation with the Ringwood and District Cricket Association Incorporated subject to the following:

- 7.1 All applications by clubs desirous of playing cricket with the Association for the ensuing season will be made in writing, on forms supplied by the Association and lodged with the Administration Manager/Secretary not later than the first Friday of August in each year and will contain the following information:

Name, address and telephone number of President, Secretary, Treasurer, Club Members and when available, Junior Team Managers.

Team entries for the ensuing season, indicating the location of playing grounds, type of wicket and the best means of approach to same.

Name of team(s) sharing its wicket and dates on which the ground(s) may be unavailable.

The telephone number at Pavilion or Ground.

Regarding the nomination of new Clubs into the Association, additional information may be required by the Board of Management before a nomination is placed before the General Committee for decision at the Annual General Meeting or a Special General Meeting.

Such entries are to be regarded as final.

- 7.2 i) Failure to field any nominated team may result in a penalty as decided by the Board of Management.
- ii) Before the commencement of each season each Club must certify that it complies with the requirements of the Member Protection Policy on the form provided by the Women's Secretary.
- 7.3 A club may enter teams in the Veterans and Junior Competitions without the need to play in the Senior or Women's East Competition.
- 7.4 The Women's Committee will determine the composition of all senior women's grades. Proposals for changes to the playing competition structure of the Association will be dealt with by the convening of a General Meeting, to provide the clubs with the opportunity to hear submissions, for and against the proposal, and permit the members the opportunity to vote by ballot or by show of hands. A simple majority of eligible votes will be required to achieve acceptance of such a proposal.

8 FULFILMENT OF FIXTURES

- 8.1 If a team is unable to secure its ground for a match, it must give seven (7) clear days' notice to that effect to the opposing club and to the Women's Committee Secretary. The Women's Committee Secretary will then decide where and when the match will be played and is empowered to impose a penalty on any club failing to comply with its decision.
- 8.2 Every team unable to play a competition match will give notice to the Women's Committee Secretary of its inability to play by no later than 10:00 am on the day scheduled for play. Should this deadline be met there will be no penalty, but should advice be received after this deadline the penalty may be a deduction of 6 match points. Withdrawal of a team from the competition, after cut-off date in September, may incur a fine of up to 10 penalty units.
- 8.3 Any team failing to fulfil any engagement will forfeit the match in question and will also be liable to be dealt with by the Women's Committee, which may include financial penalties.
- 8.4 In the event of a club withdrawing a team from the competition or forfeiting a match during the season, then the club must withdraw or forfeit its lowest grade team.
- 8.5 Possibility of re-scheduling of matches (due to vandalism, ground damage etc): Clubs must advise the Women's Committee Secretary as soon as possible who, in consultation with the Women's Committee Chair, or their delegate, will make a ruling.
- 8.6 In the event of any team of a member club being unable to field a team resulting in their forfeiture of matches on more than 5 occasions during a season then the said team and club will be dealt with by the Women's Committee. Sanctions on the said team may include being compulsorily withdrawn from competition during the season. Sanctions on the said club may include a financial penalty (minimum 10 penalty units) and a restriction on the club registering the team again in the following season. Both will be at the discretion of the Women's Committee.
- 8.7 Application to play matches on a Saturday or public holiday (instead of Sunday): Clubs desiring to take this option must submit an application at least four (4) weeks before the scheduled date of the match. The Women's Secretary is empowered to make the decision. If approved, the match will become part of the scheduled fixture and be subject to the rules that apply thereto. Approval may not be forthcoming if the proposed date of the match clashes with that of a scheduled Association representative match. Clubs requesting a change of fixture must be aware of player

availability under Rule 6.3. If Sunday matches of the same round are abandoned by the Women's Committee due to weather conditions (wet or heat), such decision will also apply to matches in that round being played on the Saturday or public holiday.

PLAYING ELIGIBILITY

9 REGISTRATION OF PLAYERS

All players must be registered in MyCricket with their respective clubs and a player must be registered with the club with which they desire to play, prior to the completion of the match. Each club is responsible for maintaining their own player registration listing (in MyCricket) comprising ONLY those players that are eligible to be registered with their club.

EXISTING REGISTERED PLAYERS

- 9.1 The existing club player block registration listing at the end of the previous season will be used as the club player block registration listing for the next season.

NEW REGISTRATION

- 9.2 Before entry onto a Club's MyCricket database, each new player must complete and sign an Association Registration Form. This form must be signed by the Secretary or another official of the club, retained in the club records and produced for verification if required by the RDCA. No player will be eligible to play unless registered as above and no player will be registered unless eligible.

APPROVAL BY BOARD OF MANAGEMENT

- 9.3 Notwithstanding anything contained in these rules, all players will be and always remain subject to the approval of the Board of Management and / or the Women's Committee.

PLAYER REGISTERING WITH MORE THAN ONE CLUB

- 9.4 Any player who signs the registration forms and submits themselves for registration with more than one club in this Association will be dealt with by the Women's Committee.

10 CLASSIFICATION OF PLAYERS

- 10.1 A Premier, Sub-District or Club of another Association will be permitted free interchange of players between its Women's teams and their highest grade in this Association without permits, provided that such players are duly registered in accordance with the rules of this Association, but this rule will not permit the transfer of players between teams in this Association without compliance with these rules.
- 10.2 i) If a club has two or more teams in this Association, then any player of that club may play in any team of that club, within 6 grades or 1 team, whichever is the greater number of grades, than played in their previous match, without the approval of the Women's Committee. *NB: within 6 grades excludes the grade last played.*
- ii) A player may transfer to a team of their club in a higher grade at any time without a permit.

MATCHES TO QUALIFY FOR FINALS

- 10.3 The minimum number of home and away matches (finals qualifying matches) to be played by players to be eligible to play in finals matches of any one grade in any season will be determined by the Women's Committee. A player will be eligible to play for a club in finals matches of any one grade in that season if:
- 1) they have played the minimum number of finals qualifying matches for that club in that grade or lower including forfeits and byes received
 - 2) excluding any abandoned or cancelled matches, and

- 3) excluding any matches with Juniors, Veterans, or other clubs, and
- 4) subject to rule 10.2.

Only teams receiving a forfeit, or a bye can enter eligible player names into MyCricket, which will count as a game played. Players of a team causing a forfeit cannot use that forfeit match as part of their eligibility to play in finals matches. It is permissible for any club to freely interchange their eligible players between any consecutively graded teams of that club in the RDCA or other Associations' final series, provided that teams are competing on the same day or days in finals matches.

- 10.4 Any team playing an unregistered or ineligible player in any game will be fined 10 penalty units per player and will forfeit that game. The win and any premiership points will be awarded to the non-offending team. The Women's Committee reserves the right to impose further penalties against captain, players, officials, and club.
- 10.5 Persons called upon to act as "substitutes" MUST be registered players of this Association. A player acting as a substitute need not have played the required qualification matches to act as a substitute in finals; however, a player may not act as a substitute in a grade more than two (2) consecutive club teams lower than the team in which they last played for that club during the current season.
- 10.6 A registered player of this Association will not be permitted to play in two matches at the same time or in the same round, either with this or any other Association without a permit from the Women's Committee.
- 10.7 Players from another Association - refer to Rule 11.6 to 11.8.

11 CLEARANCES AND PERMITS

- 11.1 Clearance requests are to be submitted online through MyCricket and MUST be approved before that player commencing play in any match.
- 11.2 If no action is taken by the club to which the application for clearance is made within seven (7) days, the Registration Secretary may deal with the application as deemed fit.
- 11.3 All clearance and associated registrations must be finalised before the commencement of the match.
- 11.4 Any player unable to obtain a clearance from their club in this Association will have the right to apply to the Registration Secretary who will have the power to deal with the application.
- 11.5 Any player who has previously registered with an RDCA affiliated club requires a clearance application to be submitted online, on their behalf, in the MyCricket system. This clearance must be approved by the player's previous RDCA club before that player commences play in any match.
- 11.6 Disqualified players from any Association must obtain a clearance before playing in this Association.
- 11.7 Any player who has played with a club affiliated with another Association during the current season and desiring to transfer to RDCA must first obtain a clearance from their club, such clearance to be endorsed by the Association they desire to leave. In the event of the club refusing the clearance, the player may appeal to their Association. Should the club and Association refuse the application for a clearance, the player may appeal to the Women's Committee of the RDCA, whose decision will be final and binding on all concerned. To be eligible to play in following rounds, a player must be registered with the club with which they desired to play before the commencement of the match.
- 11.8 Interim Permits - the Registration Secretary of this Association will have the power to grant Interim Permits.

PLAYERS

12 CRICKET ATTIRE

- 12.1 All players must appear on the field in proper cricket attire which for women should be approved coloured clothing, with matching coloured pads, and use a white ball. Leggings may be worn in lieu of cricket trousers.
- 12.2 White cricket attire may be substituted for coloured clothing with the prior approval of the Woman's Administrator. **NOTE:** An RDCA approved red ball must be used where players wear white clothing
- 12.3 Players officiating as umpires must wear proper cricket attire plus distinguishing clothing as required under Rule 58.7.
- 12.4 Umpires will report players contravening this rule who will, on a first occasion, be fined 1 penalty unit and, if a further breach of this rule occurs, will be dealt with by the Women's Committee, which may impose a higher fine or penalty.
- 12.5 No player will wear boots or shoes equipped with studs, spikes, sprigs, or projections made of metal or hard plastic which could damage the surface when playing on synthetic wickets. The penalty for non-compliance with this rule will be a fine of 2 penalty units, and the offending player will not be permitted to participate in the match until this rule has been complied with.

13 CODE OF CONDUCT

- 13.1 The following code of behaviour is recommended by the Victorian Metropolitan Cricket Union (VMCU) and adopted by the RDCA. The Women's Committee may impose penalties for breaches of this code.
- 13.2 All matches will be conducted in the true spirit of the game of cricket and Club Officials, Coaches, Captains and Players are required to adopt this code or the Women's Committee may impose penalties.

PLAYER'S RESPONSIBILITIES

- 13.3 No player or official will, during any match, whether on or off the field of play, engage in conduct unbecoming to the game of cricket.

Players will:

- i) Respect the umpire.
 - ii) Not verbally or physically abuse any umpire.
 - iii) Not dispute the umpire's decision nor react in a threatening or disapproving manner.
 - iv) When given out, move immediately from the field.
 - v) Endeavour to assist the umpire in carrying out the umpire's duties.
 - vi) Not indulge in "sledging" of opposition players.
 - vii) Not verbally or physically abuse any player or official.
- 13.4 Clubs will place all teams under the control of a responsible person.

CAPTAIN'S RESPONSIBILITIES

- 13.5 Captains will:
- i) Instruct all players to avoid time-wasting. Incoming and outgoing batters are expected to pass on the field of play.
 - ii) Instruct bowlers to return to the start of their run-up quickly and be ready to bowl without time-wasting.

- iii) Instruct all fielders to move quickly between overs and whenever required to change position, i.e. field setting, and changes be undertaken without time-wasting.
 - iv) Ensure that players conduct themselves in a manner that conforms to the traditional image of the game of cricket.
- 13.6 Smoking on the playing field during the progress of a match is strictly prohibited. No alcohol will be consumed by players or match officials while the match they are participating in is in progress.
- 13.7 Players will maintain a standard of dress consistent with Rule 12.
- 13.8 Clubs will be responsible for the behaviour of their supporters and spectators.
- 13.9 Player being **NAMED** - see Rule 14.4 i)
- 13.10 Persons registered with the Ringwood and District Cricket Association Incorporated (RDCA) who post on the RDCA website or on a club website or in social media will be subject to the rules of the RDCA and the Code of Conduct under the RDCA Social Media policy as posted on the RDCA website.
- The term social media refers to any medium or method which is used by individuals or organisations to disseminate information or opinions to one or more other individuals or organizations. This includes noticeboards and toilets.
- 13.11 Offensive and/or obscene language will not be tolerated.

14 MISBEHAVIOUR

- 14.1 During the progress of a match, and in all matters about dealings with Association Officials concerning the conduct within the RDCA, all players and club officials will behave in an orderly and seemly manner and abide by the spirit of cricket.
- Any report made against an umpire must be lodged with the Disciplinary Committee Chair (in writing) within 24 hours of the incident giving rise to the report as detailed in RDCA Constitution Rule 45. All reports will be referred to the RDCA Umpires Association for investigation and resolution.
- 14.2 Clubs will be responsible for the behaviour of their spectators.
- 14.3 Umpires are to report all breaches of behaviour as detailed in Rule 63.2.
- 14.4 i) Where an umpire believes a player has infringed the code of conduct, the umpire will inform the player that an incident report will be submitted. At the same time, the umpire will advise the Team Captain of the report and that any further such incidents during that match will result in the captain being named for inability to control their players. The report will be formalised within 60 minutes of match end by the completion of an "Incident Report Form" including any applicable penalty (the official advice), which is to be signed by the offending player and/or their captain and/or club representative indicating whether the offered penalty is accepted or not and forwarded to the Disciplinary Committee Chair within 24 hours after the conclusion of the match. If required, the Disciplinary Committee Chair or their nominee will notify the player, in writing, via the Club Secretary of the outcome (naming / suspension or other action).
- ii) A player/official having been offered a penalty has, until 24 hours after the scheduled completion of the match, the right to:
- a. change the original plea, or
 - b. accept such penalty, or
 - c. challenge the charge at an officially convened Tribunal hearing.
- iii) An accepted penalty will apply immediately.

- iv) The Disciplinary Committee has the right to refer the report direct to a Tribunal Hearing if deemed necessary.
 - v) Any player or person charged wishing to appeal against any naming/suspension must notify the Disciplinary Committee Chair within 24 hours of notification of the report (official advice) and lodge a written statement within 48 hours of notification of the penalty as detailed in RDCA Constitution Rule 45 together with a payment of \$100. Should the Tribunal dismiss the charge with no penalty or uphold the appeal, the \$100 will be refunded. The Women's Committee may reimburse witnesses called by the RDCA to the hearing for costs incurred in attending.
 - vi) The Tribunal will hear the appeal, wherever possible, on the Wednesday following the issue of the report, but no later than 14 days following the issue of the report.
 - vii) Any player or person charged whose appeal against a naming/suspension is not successful will serve an additional one match suspension to the penalty originally offered by the Disciplinary Committee Chair or their nominee.
- 14.5 Should a player be named in the finals series, such naming will carry over to the subsequent season.
- 14.6 The Disciplinary Committee Chair and/or their nominee, including officially appointed RDCA Umpires, are authorised to offer a penalty / penalties to reported players / officials within the under-mentioned guidelines, that a reported player or person charged may accept with a "guilty" plea instead of attending a Tribunal hearing.
- | | |
|--|---------------------------|
| Audible obscenity (heard beyond boundary) | Naming* |
| Dissension / Disputing decision | Naming* |
| Sledging or send off | Naming* |
| Wilful disregard of Laws, RDCA Rules, umpire(s) instructions | 2 weeks |
| Alcohol consumption (player) Report | 4 weeks |
| Alcohol consumption (match official) | To Disciplinary Committee |
| Equipment Abuse Report | 4 weeks |
| Abusive language – to any player Report | 4 weeks |
| Abusive language – to Umpire Report | 8 weeks |
| Intentional player contact Report | 12 weeks |
| Umpire intimidation Report | To Disciplinary Committee |
| Other reportable incidents | To Disciplinary Committee |
- If the misconduct recurs, these penalties may escalate.
- *Naming** - a behaviour where an umpire needs to speak to a player about their behaviour but does not consider the player's behaviour to be so serious as to warrant a higher/specific penalty. Any player named during a season will, in the first instance, be issued with a warning and, should a second instance occur during the term of the naming, be suspended from playing for two (2) matches in which their team is due to participate.
- Any suspension will be served according to the terms of the RDCA Constitution Rule 48 b).
- Note:** Where the duration of a player's penalty covers either a finals match or any other match being played over 2 days of the same weekend, then each day's play missed will equal 1 week penalty.
- 14.7 i) Any player suspended during the season will be deemed ineligible to participate in all competitions/representative matches in any on-field capacity or activity, while play is in progress, for the term of that suspension.
 - ii) Any players suspended during the season will be deemed ineligible to qualify for any RDCA awards as defined in rules 56 and 57.

- 14.8 Penalties, whether automatically accepted or imposed at a hearing, will be posted on the RDCA website.

MATCH CONDITIONS OF PLAY

15 LAWS OF CRICKET

The Laws of Cricket as adopted and interpreted by Cricket Victoria as existing at the date of the Annual General Meeting of this Association in any year will be observed, except as varied by the current RDCA rules including:

- 15.1 Any law introduced as an experimental law will be subject to confirmation at the Annual General Meeting or a meeting of the General Committee before the commencement of the season.
- 15.2 The number of on-side fielders will not exceed five of whom not more than two may be behind the popping crease at the instant of the bowler's delivery. In the event of an infringement of this rule by the fielding team, the umpires will call "No ball"
- 15.3 A team will consist of a minimum of seven (7) players.
- 15.4 No balls, wides, and dangerous and unfair bowling – **See Rule 31.**
- 15.5 Any player absent at commencement of a day's play will not incur any time penalty on taking the field for the first time on that day.
- 15.6 Should a bowler be unable to complete an over in any match, that over will be completed by another bowler provided that such bowler will not be the one who bowled the preceding over.

16 DUTIES OF TEAM CAPTAINS

Team captains should see that:

- 1) They have a good knowledge of the rules and laws of cricket and the rules of the RDCA.
- 2) Conduct of team members is exemplary.
- 3) The team displays high sportsmanship and abide by the spirit of cricket.
- 4) If playing at their home that the ground is in order, boundary markers are in the correct position, fielding circles are marked on the ground as required, stump holes are filled level with the pitch surface, the bowler run-ups are satisfactory as per rule 18.3, and stumps are in position at least five (5) minutes before the start of play on each day.
- 5) Players under the age of 16 at the start of the season must adhere to all aspects of Rule 20.5 Player Safety: Underage Players.
- 6) The team is ready to play at the scheduled time.
- 7) Before the start of play, captains or a club official will exchange a list of all players who may not be changed without the consent of the opposing captain. These names are to be entered into the scorebook after completion of play on the first day if it has not already been done so.
- 8) During play, both captains are responsible for maintaining match momentum, ensuring an acceptable average over rate of not less than 16 overs per hour and that, at the fall of wickets, outgoing / incoming batters cross on the ground (except when a break in play is called by the umpire(s)).
- 9) At the end of the match, complete the "Captains Appraisal of Professional Umpire" form.
- 10) Ensure that both scorebooks are correct at the end of each innings and at the conclusion of each day's play. Signing the opposition's scorebook at the conclusion of the match signifies the correctness of all names, full results and match points claimed.

- 11) Welcome officials of the opposing team and the RDCA (if present) at the afternoon tea interval.
- 12) At the end of each match, ascertain from the official umpire(s) whether any matters emanating from the match will require further action.

GENERAL RULES OF PLAY

17 FITNESS OF CONDITIONS

The Women's Committee will determine members of the Adverse Weather Committee. The RDCA's adverse weather policies covering extreme heat, fire rating, and lightning apply to all matches.

NOTE: RDCA Women's East matches are deemed to be "Modified Rules" matches for the purposes of the Adverse Weather Policy and heat rules.

WET WEATHER

- 17.1 This Committee will inspect a number of grounds, and if the majority of grounds are unsuitable for play on that day, a decision will be advised to Club Secretaries via SMS and placed on social media as early as possible, but no later than 11:00 am.

A match having commenced, the decision to resume play will be in the hands of Official Umpires or Team Captains if official umpires are not in attendance (refer Rule 61.4).

RAIN

- 17.2 With the agreement of the official umpire(s) (see rule 59) or team captains, if official umpire(s) are not in attendance, that the safety of players is not in jeopardy, play may commence when it is raining. However, should a decision be taken to suspend play due to rain, play may not recommence until, in the opinion of the Umpires / Team Captains, the rain has eased, and it is safe to continue. See also rule 17.5.

LIGHTNING

- 17.3 Refer to the Adverse Weather policy as stated in the Match Handbook and on the RDCA website (www.rdca.com).

EXTREME HEAT

- 17.4 Refer to the Adverse Weather policy as stated in the Match Handbook and on the RDCA website (www.rdca.com).

FITNESS OF GROUND

- 17.5 The official umpire(s) (see rule 59) or team captains if official umpire(s) are not in attendance (see rule 61.4) will consider the ground as unfit for play when it is so wet or slippery as to deprive the bowlers of a reasonable foothold, the fielders of the power of free movement, or the batters of the ability to play their strokes or to run between the wickets.

- (a) Conditions will not be regarded as either dangerous or unreasonable merely because they are not ideal, e.g. simply because the grass and the ball are wet and slippery.
- (b) Conditions will be regarded as dangerous if there is actual and foreseeable risk to the safety of any player or umpire.
- (c) Conditions will be regarded as unreasonable if, although posing no risk to safety, it would not be sensible for play to proceed.

If team captains cannot agree on the fitness of the ground to play, refer to rule 61.4 ii).

18 GROUNDS, PLAYING SURFACES AND PITCHES

All competition matches will be played on synthetic, or any other type of pitch approved by the Association.

18.1 Reporting of damage to a pitch.

A club must advise the Women's Committee, through the Women's Committee Secretary, that synthetic surface has been damaged. Such advice is to include details of the action the club plans to take. The Women's Committee Secretary will confirm whether the action is acceptable and carry out inspection, if, or as, necessary.

18.2 Laying of a new/replacement pitch.

A club must advise details of the type of synthetic to be used and obtain the approval of the Women's Committee, via the Women's Committee Secretary before laying same.

18.3 A synthetic wicket will not be more than nine (9) feet and not less than six (6) feet wide and not less than seventy-eight (78) feet long.

18.4 On synthetic wickets, the batting or popping crease will be marked IN WHITE, four (4) feet in front of and parallel to the bowling crease. Clubs failing to have painted creases on synthetic wickets will incur a fine of 10 penalty units.

18.5 The Women's Committee may require a club whose synthetic wicket is, in its opinion, not of the required length or in good condition, to repair or replace the wicket to the satisfaction of the Women's Committee within a reasonable time.

18.6 All pitches and surrounds must be properly prepared for each day's play by the home team, which will be responsible for the provision of an approved playing surface, marking full circles of 10 metres radius on the ground and centred on each middle stump and the proper fixing of boundaries.

18.7 All line markings including on the pitch, circles and boundaries must be a minimum width of 2cm.

18.8 To assist in the adjudication of wides in limited-over matches, a white line must be painted extending from the popping crease to the bowling crease, the inner edge being 75 centimetres either side of the outside stumps.

18.9 Clubs will be responsible for setting playing boundaries and must ensure that player safety is always considered when setting the boundaries by taking any hazards out of the field of play (e.g. football goalposts, drains).

18.10 Boundaries will, where possible, be set as per Table 18-1 from the centre of the pitch. Boundary markers (lines, ropes, cones, etc.) must be used and placed at least 3.1 metres away from any hazards including but not limited to fencing, concrete gutters, trees, or other solid structures which may cause injuries to cricketers. Raised markers must be set no more than 10 metres apart. The boundary between markings will be taken as a straight line unless a continuous white line clearly marks the boundary.

T20 boundaries		One-Day boundaries	
A Grade	Other grades	A Grade	Other grades
50 metres	45 metres	60 metres	50 metres

Table 18- 1

18.11 Umpires must be informed of the boundaries marked out before the commencement of play.

18.12 The batting crease will be filled in level with the pitch and the approach to the wicket will be sufficiently level to enable the bowler to obtain a fair run to the wicket.

18.13 All grounds and pitches will always be subject to the approval of the Women's Committee and any instructions issued by the Women's Committee for their improvement must be carried out.

- 18.14 The RDCA will have prior claim over all grounds of clubs competing in the RDCA for use in connection with all final matches, as defined in Rule 49.2. Each club must ensure that before the start of each season, a booking is made for its main ground for possible use for final matches.

19 EQUIPMENT

- 19.1 In all grades, each team will provide one new leather ball (142 grams), purchased from the Association, to be used as the match ball when opponents are batting. The balls so provided must be approved by the professional umpires or by the captains if no professional umpire be present. A substitute ball in good condition will be provided by each team and handed to the umpire or umpires before the commencement of the match for use in case the ball originally provided is lost or becomes unfit for further play.
- 19.2 Each club will only use balls of Australian manufacture and stamped "RDCA" approved. Non-compliance with this requirement will result in a fine of 5 penalty units for each offence.
- 19.3 Stumps of the regulation sizes, in good condition, erected to be 28 inches (71.1 cm) in height and 9 inches (22.86 cm) in width, will be used in all matches. Fine of 2 penalty units, if in poor condition.
- 19.4 The first named team in all matches will provide sawdust to be available in the event of inclement weather.
- 19.5 Sufficient materials, satisfactory to the umpire(s), to complete the match, will be ready 20 minutes before the commencement of each day's play.
- 19.6 The first named team in all matches will provide a scoreboard, chalk and at least one broom.

20 OTHER POLICIES

- 20.1 Injury Policy

INJURY WHERE BLEEDING IS INVOLVED

Where a player or Umpire, during the course of a match, suffers an injury which causes bleeding:

- That person shall immediately retire from the match until such First Aid has been administered to prevent further bleeding.
- The injured person shall not resume her part in the match until either the bleeding has stopped, or the wound is securely covered to prevent blood seepage.

INJURY TO BATTERS

A. Batter unable to return

A batter who is injured and has temporarily retired under Laws of Cricket – Law 25.4.2, and who is unable to return after the fall of the ninth wicket, shall be deemed "retired hurt" and the innings of the batting team shall be deemed closed.

B. Injury to batter involved in tenth wicket partnership

Where an injury occurs to a batter involved in the tenth wicket partnership, a maximum of five minutes will be allowed in order for the batter to obtain treatment.

If the batter is unable to resume after five minutes the batter will be recorded in the scorebook as "retired hurt" and the innings shall end.

INJURY TO AN UMPIRE

Where an injury occurs to an Umpire necessitating the Umpire leaving the field, a competent person, on agreement between the captains, shall be nominated to officiate if the Umpire is unable to resume after five minutes.

REDUCTION IN OVERS

There shall be no reduction in the number of overs to be bowled or requisite period when time is lost due to injury.

20.2 Concussion and Head Trauma

Refer to the policy as stated on the RDCA website (www.rdca.com).

20.3 Member Protection including Harassment and Discrimination Policy

Refer to the policy as stated on the RDCA website (www.rdca.com).

The RDCA Board has the discretion to apportion to clubs some or all of the costs incurred in any mediation process.

20.4 Privacy

Refer to the policy as stated on the RDCA website (www.rdca.com).

20.5 Player Safety: Underage Players (to be read in conjunction with Rule 20.6)

i) Helmets

Any protective helmet, which must be fitted with a face grill, will be of a colour, type, standard, design and brand approved and advised by Cricket Australia.

Notwithstanding the above, the applicable minimum standard for all helmets worn by players is British Standard 7928:2013 'Specification for head protectors for cricketers'.

ii) Players under the age of 16 years at the start of the season will not be permitted to field within ten (10) metres of the striker's end stumps except slips and gully in any Senior Grade match within this Association. All players if fielding within ten (10) metres of the batter's end stumps, except slips and gully, are to wear protective equipment – helmets (as described in Rule 20.5 i)) and protectors.

iii) All wicketkeepers under the age of 16 years at the start of the season and standing within 3 metres of the stumps must wear a protective helmet as described in rule 20.5 i).

iv) Whilst batting, all players under the age of 16 years at the start of the season must wear a protective helmet as described in rule 20.5 i).

20.6 Player Safety: Senior Community Players

In line with the ICC (2015) and CA (2019) player safety directives, the RDCA strongly recommends that all Senior players wear British Standard 7928:2013 - '*Specification for head protectors for cricketers*' compliant helmets when batting, wicket-keeping up to the stumps commencing in the 2019/20 season. Helmets are deemed compulsory for all Senior players when batting. **Note:** it is compulsory to wear a helmet and abdominal protector when fielding within 10 metres of the striker's end stumps, except slips and gully.

20.7 First Aid Kit

ALL home teams shall have a First Aid Kit available at the ground for the use of both competing teams and umpires.

In Semi Final and Finals both competing teams must provide First Aid Kits.

20.8 Prior Permission to use a runner

i) A player who has a permanent injury or disability who requires the use of a runner to continue to participate in Women's East matches may seek permission by applying to the Women's Administrator, who will consult the Women's Committee. To be considered the application must:

- Cover the coming season or the season in progress.
 - Be accompanied by a certificate from a registered medical practitioner which is descriptive in detailing the capacity in which the player may compete.
- ii) If approved the application will stand for the coming season or season in progress only and must be renewed each subsequent season unless otherwise advised by the Women's Administrator.
- iii) Once approved by the Women's Administrator they will advise the player and the permit will be indicated on the RDCA website.

20.9 Pregnancy in Cricket Policy

Players should consider continued participation in cricket during pregnancy poses theoretical risks to them and their unborn child.

It is recommended pregnant players seek advice from an appropriately qualified medical practitioner as to:

- the risks involved in participating in cricket while pregnant.
- is it safe to continue participating in cricket while pregnant and, if so, for how long participation should continue?

Further, it is recommended players notify their club of their pregnancy.

A checklist for this policy is available from CV for clubs.

20.10 Age Policy

The RDCA Women's East Competition is an inclusive competition and does not discriminate on age or ability. With an increase in girls playing cricket over recent years a pathway has been created for females, and it is important to not risk turning players away from the game. Young players can be scared or discouraged if they play at too high a level, whilst on the flip side more experienced players who want to play in a competitive environment should be able to do so.

With the availability of all-girls cricket competitions and other cricket formats for females, the RDCA provides the following guidance on age requirements:

- Clubs are to use common sense when determining whether a player should take part in a Women's East Competition match.
- If the player is under 15 years of age and has access to an all-girls competition, we recommend they only play in the Women's East Competition if they have represented their region in CV Youth Premier League (YPL) (formerly known as State Championships), or their standard is at least equal to one adult team member.

RDCA encourages mothers and daughters to play together in our competition, but if the daughter is under 15 and does not meet the standards discussed above, they can only take part in lower grade RDCA Women's East matches.

20.11 Other Policies

RDCA requires teams playing in the Women's East Competition to have the following up-to-date and signed off policies:

- Covid 19 Return to Train and Play Policy
- Cricket Australia's Child Safe Policy

20/20 (T20) MATCHES

21 CONDITIONS OF PLAY

The Laws of Cricket and the Women's East Rules and Playing Arrangements of the RDCA, except as varied herein, will apply.

22 DURATION OF MATCH AND NOMINATION OF TEAMS

- 22.1 The match will consist of one innings per team with each innings limited to a maximum of 20 overs.
- 22.2 The team batting second will be entitled to receive the same number of overs as the team batting first that is, should the innings of the team batting first be completed "all out", the team batting second will be entitled to bat until the completion of the 20th over or when a decision has been reached.
- 22.3 A team can have twelve (12) RDCA registered players of which any combination of eleven (11) players can bat, bowl and field.
- 22.4 Each team must declare their 12 players by exchanging team lists (copy attached at Appendix 1) listing all 12 players and indicate underage players where relevant, before the commencement of play.
- 22.5 All 12 players of a team must be entered in MyCricket and be recorded in both scorebooks. If players are not listed in the scorebook and on MyCricket they are unable to count the match towards finals qualifications.
- 22.6 Clubs are not permitted a guest player. All players must be registered members of that club. Any player who has played women's cricket at any other club (including district, sub-district, and other competitions) this current season will be deemed ineligible without written permission from the Women's Secretary.
- 22.7 Matches will be played on days determined by the RDCA Women's Committee at the 'home' club venue.
- 22.8 The RDCA's Adverse Weather policies covering rain, lightning, and heat apply to all T20 matches.
- 22.9 There will be an interval of no more than 20 minutes between each innings.
- 22.10 A drinks interval will be permitted after 10 overs of each innings.
- 22.11 An individual player may be given a drink either on the boundary edge or at the fall of a wicket, on the field, provided that no playing time is wasted. No other drinks will be taken onto the field without the permission of the umpires.
- 22.12 Matches will commence at 1:00 pm.

23 DELAYED OR INTERRUPTED MATCHES

- 23.1 Time lost during the first innings for adverse weather or other unforeseen circumstances will result in both innings being reduced by 1 over for every 7 minutes, or part thereof lost.
- 23.2 The minimum number of overs faced by each team to constitute a match is 10.
- 23.3 If a match that has commenced cannot be completed because of weather, light or some unforeseen reason, the match will be declared a draw.
- 23.4 If the team batting second has its time/overs cut short and provided at least 10 overs have been bowled, the winner will be determined by the team with the highest comparative score at the time of the last completed over irrespective of wickets lost.

24 THE BALL

One new white RDCA approved cricket ball will be used to commence each innings. Clubs are expected to have additional balls available in case of lost balls etc. in order to avoid delays.

25 BATTING RESTRICTIONS

- 25.1 Batters retire as soon as they make 50 runs (not the end of the over). RETIRED NOT OUT is the scorebook entry.
- 25.2 When all available players in the team have batted, RETIRED NOT OUT batters may return in order of retirement and bat until dismissed or until the close of the innings.
- 25.3 When a batter returns to the crease the bowling team may reuse any bowlers who have bowled without any of the original over limitations.

26 ALLOWABLE DELIVERIES PER OVER

Overs shall be a maximum of eight (8) balls, regardless of the number of illegal deliveries, however the final over of each innings shall be completed by six (6) legal deliveries.

27 BOWLING RESTRICTIONS

- 27.1 A minimum of six (6) bowlers must be used in a game and all 12 are eligible to bowl and all 12 can bowl at least one (1) over each if desired.
- 27.2 No bowler may bowl more than four (4) overs in an uninterrupted match.
- 27.3 Over allocation per bowler (interrupted match): In a match where there is a delay to the start, or an interruption to play in the first innings causes the reduction of the number of the allotted overs for both teams to less than twenty (20):
 - No bowler may bowl more than one fifth of the allotted overs
 - When the overs are not divisible by five, an additional over shall be allowed to the minimum number of bowlers necessary to make up the balance. e.g. in a twelve (12) over match, two bowlers may bowl three (3) overs, and no other bowler may bowl more than two (2) overs.
- 27.4 If the team batting second has its time/overs cut short and provided at least 10 overs have been bowled, the winner will be determined by the team with the highest comparative score at the time of the last completed over irrespective of wickets lost.
- 27.5 When the number of overs is revised during the first innings such that both teams have the opportunity to face the same number of overs, and one or more bowlers have already exceeded the revised limit, the same number of bowlers in the second innings may match these overs. e.g. the revised limit is two (2) overs, but one bowler has bowled four (4) and another three (3). In the second innings one bowler may bowl four (4) overs and another may three (3), no other may bowl more than two (2).

28 BOWLING PROCEDURE

- 28.1 Overs are to be bowled in five over blocks alternating between ends, i.e. overs 1 to 5 are bowled from one end, 6-10 from the other end etc.
- 28.2 At the end of each over, only the two batters change ends (only officially appointed professional umpires are to officiate at the bowler's end).
- 28.3 Apart from normal fielding position changes, the fielders only change after each five over block. At the end of each five over block, the batters remain at the same end (as do umpires if 2 officially appointed umpires are in charge).

- 28.4 Matches may be played by bowling from only one end if umpires decide that the other end is unfit for play (wet, sun glare etc.) or other exceptional circumstances (e.g. propensity for lost balls).
- 28.5 In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be allowed by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

29 FIELDING RESTRICTIONS

- 29.1 An inner circle of 30 metres radius is to be clearly marked to allow fielding restrictions to apply. This should be marked by producing two continuous semi-circles out from the centre stump at each end and a continuous parallel line on each side of the wicket joining the semi-circles.
- 29.2 The number of fielders allowed outside the fielding restriction circle in each innings is as follows (irrespective of any reduction in overs):
- for the first 5 overs of an innings up to 2 fielders will be allowed outside a 30-metre circle
 - for the next 5 overs (overs 6-10) up to 3 fielders will be allowed outside a 30-metre circle
 - for the next 5 overs (overs 11-15) up to 4 fielders will be allowed outside a 30-metre circle
 - for the remaining 5 overs (overs 16-20) up to 5 fielders will be allowed outside a 30-metre circle.

In an interrupted or reduced over match then fielding restrictions will apply as follows:

Length (overs)	2 out	3 out	4 out	5 out
20	1-5	6-10	11-15	16-20
19	1-4	5-9	10-14	15-19
18	1-3	4-8	9-13	14-18
17	1-2	3-7	8-12	13-17
16	1	2-6	7-11	12-16
15		1-5	6-10	11-15
14		1-4	5-9	10-14
13		1-3	4-8	9-13
12		1-2	3-7	8-12
11		1	2-6	7-11
10			1-5	6-10

Less than 10 overs each = no match.

30 TIMED OUT

The incoming batter must be in position to take guard or for their partner to be ready to receive the next ball within one and one half (1½) minutes (90 secs) of the fall of the previous wicket. The incoming batter is expected to be near the boundary and to jog to the wicket.

31 NO BALLS AND WIDES

- 31.1 In T20 matches, where a professional umpire is officiating, one (1) ball per over may pass between the batter's shoulder and top of the head whilst standing in an upright position. Any other ball within the over which, in the umpire's opinion, would pass higher than the height of the batter's shoulder whilst standing in an upright position will be called and signalled as a "no ball" by the umpire at the bowler's end or by a professional umpire at square leg.

- 31.2 Where a professional umpire is not officiating, any ball that would pass higher than the height of a batter's shoulder whilst standing in an upright position shall be called and signalled as a "no ball".
- 31.3 Dangerous and unfair bowling: Where a professional umpire is officiating, the rule will be applied as it is listed in the Laws of Cricket (Law 41.6 and 41.7) except as stated below.
- In all matches, ANY delivery which passes or would have passed on the full above waist height of the striker standing upright at the crease is to be called a "No ball".
- NOTE!** Either umpire may make the call on such deliveries.
- If considered by the umpire(s) not to have been deliberately bowled, the delivery will be called and signalled "No ball" only. No cautionary or other action will be taken.
- If directed at the batter AND considered dangerous, the cautionary requirements, as stated in Cricket Law 41.7 will apply.
- 31.4 Wides: For the purposes of determining "wides" in matches:
- On either side of the wicket, if the ball passes outside the extension of the painted lines as described in Rule 18.8 as it passes the popping crease, it will be deemed wide.
- 31.5 Any additional extras scored off such deliveries will be debited against the offending bowler.
- 31.6 Any delivery pitching off the designated playing surface will be called and signalled "No ball". Any additional extras scored off such deliveries will be debited against the offending bowler.
- 31.7 At the instant of the bowler's delivery there shall not be more than five (5) fielders on the leg side. In the event of infringement of this law the umpire shall call and signal "No ball".

32 DECLARATIONS

The captain of the batting team may not declare their innings closed at any time during the course of the match.

33 FREE HIT

- 33.1 No ball foot fault: The delivery following a no-ball called for a foot fault (Laws of Cricket 21.5) shall be a "free hit" for whichever batter is facing. If the delivery for the free hit is not a legitimate delivery (any kind of no ball or a wide ball), then the subsequent delivery will become a "free hit" for whichever batter is facing it. The Umpire will advise the on-strike batter of the "free hit".
- 33.2 Should a foot fault no ball occur on the 8th delivery of an over the requirement for this no ball shall be invoked immediately and the bowler shall bowl a further 9th ball in that over. Should another illegal delivery (wide or no ball) occur the over shall continue until the free hit has been utilized.
- 33.3 Dismissed from a "free hit": For any free hit the batter may only be dismissed under the circumstances that apply to a no ball, even if the delivery for the "free hit" is called a wide ball.
- 33.4 Field changes: Field changes will only be permitted for a "free hit" delivery where a different batter is on strike for the "free hit" delivery.

34 RESULT

- 34.1 Teams receiving equal overs: When there is no interruption after play has commenced and when both sides have had the opportunity to bat for the same agreed number of overs, the team scoring the higher number of runs (including penalty runs) shall be the winner. The result will be a tie, irrespective of wickets lost, if the same number of runs have been scored.
- 34.2 Team batting second receiving less overs than team batting first: Where there is a reduction of overs so the team batting first faces a minimum of ten (10) overs and the number of overs in the

second innings is reduced to less than ten (10) and both captains agree a win is not possible, the match shall be declared a “draw”.

- 34.3 Target Score: In a match where an interruption to the innings of the team batting second occurs, a target score, relevant to the allowable overs shall be determined. To win the match, the team batting second must achieve the target score.

Note: Calculation form for target score is available at Appendix 1

- 34.4 Should the team batting first be dismissed in less than 20 overs the remainder shall be deemed to have been received, i.e. the target score shall be calculated using 20 overs. Where the recalculated overs for the team batting second are fewer than 10 completed overs the target score shall be calculated on a minimum of 10 overs.
- 34.5 The result shall be a “draw” if the batting team does not achieve the target score, nor the bowling team dismiss the batting team if the recalculated overs is less than 10.
- 34.6 End of play: Once a result is achieved play will end.

ONE DAY MATCHES

35 CONDITIONS OF PLAY

One-day matches represent the long form of the game in the Women's East competition. Matches will consist of a designated maximum number of overs as defined for the grade and will be single innings matches. That maximum will be 72 in all grades, 36 overs per team.

The Laws of Cricket and the Women's East Rules and Playing Arrangements of the RDCA, except as varied herein, will apply.

36 GENERAL RULES

- 36.1 A minimum of seven (7) bowlers per innings (36 overs) must be used with each bowling a minimum of 2 overs each. Maximum seven (7) overs per bowler permitted.
- 36.2 Six (6) overs to be bowled at each end before changing ends, batters change ends at the end of each over except every sixth over as bowling will commence from the opposite end. Umpires may change positions at the same time as the bowler.
- 36.3 A team can have thirteen (13) registered players of which any combination of eleven (11) players can bat, bowl and field.
- 36.4 Each team must declare their 13 players by exchanging team lists (copy attached at Appendix 1) listing all 13 players and indicate underage players where relevant, before the commencement of play.
- 36.5 All 13 players of a team must be entered in MyCricket and be recorded in both scorebooks. If players are not listed in the scorebook and on MyCricket they are unable to count the match towards finals qualifications.
- 36.6 If a bowler commences an over that exceeds the limit of overs bowled as specified in these guidelines any deliveries are to be declared null and void and a replacement bowler will re-bowl the over.
- 36.7 If other players have retired, the 12th and 13th players can bat, with the opposition captain's permission, until a team loses 10 wickets.
- 36.8 Substitute players are not allowed.

36.9 Scorers should record details when a player retires, such as the team score (treat like the fall of a wicket) at that point and the number of overs bowled e.g.15.3. These facts will help in determining batting partnerships.

36.10 If a team is dismissed in less than 36 overs, the opposition is only entitled to bat a maximum of 36 overs.

37 DEFAULT HOURS OF PLAY AND INTERVALS

37.1 Times of play can be negotiated between competing teams. The Women's Secretary must be notified of any time changes at least 10 days prior to the match. If teams are unable to agree, the default position will stand.

37.2 The default position is outlined in the Table below:

Match Commences	Match ceases (uninterrupted match)	Interval between innings	Drinks Interval
1:00pm	6:10pm	30 minutes on completion of the first innings of the match	One per innings normally taken at the end of 20 overs. In case of extreme heat, the RDCA Adverse Weather Policy for Modified Rules matches will be implemented

38 LATE STARTS

38.1 The team or teams responsible for unnecessary delay will be liable for the fine of 2 penalty units or as determined by the Women's Committee.

38.2 Should a team not arrive at the ground designated for a match within 30 minutes of the scheduled starting time, then that team will forfeit the match.

38.3 If play did not commence within fifteen (15) minutes of the time appointed, without a satisfactory explanation as determined by the Women's Committee, each Club offending shall be fined 2 penalty units

39 MINIMUM PLAY REQUIREMENTS AND ABANDONED PLAY

If play has not commenced within 2.5 hours of scheduled commencement of play, thus allowing a minimum of twenty (20) overs per side with a ten (10) minute change of innings, the match shall be abandoned, the result being a washout.

40 DURATION OF THE MATCH

The match finishes as soon as the team batting second is either all out for less or equal to the score of the team batting first or passes the score of the team batting first.

40.1 Innings of team batting first:

If....	Then...
there is no earlier termination nor loss of playing time	the innings is compulsorily closed on completion of maximum 36 overs or end of requisite period.
play is interrupted but commences within 2.5 hours of the scheduled start time.	compulsory closure shall occur on completion of the adjusted minimum number of overs as calculated at one over for each full (8) minutes lost or the amended requisite.

	The amount of time allocated for each innings shall be reduced by half the time lost, and this will be the new amended requisite period.
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40.2 For the team batting second, provided there is no earlier termination of its innings, the following conditions apply:

If the innings of the team batting first:	... then the team batting second shall receive	If the innings of the team batting first:	... then the team batting second shall receive
has been compulsorily closed	the same number of overs	has not been terminated compulsorily	a maximum 36 overs only
If the innings is delayed or interrupted for an aggregate of playing time	...then the target overs which applied when the innings was due to start	If the innings is delayed or interrupted for an aggregate of playing time	...then the target overs which applied when the innings was due to start
not exceeding 30 minutes	will not be reduced. Play shall continue until the target overs are completed	exceeds 30 minutes	within the requisite period are to be reduced at a rate of one for every four (4) minutes of the aggregate time lost. If the reduced overs have been bowled by 6.40 pm the match shall end.

40.3 If playing time is lost the cessation time i.e. 6.10 pm shall be advanced by the time lost to a maximum of thirty (30) minutes before any adjustments with regards to overs or requisite period are enacted.

40.4 Where an interruption occurs during an advanced time of less than thirty (30) minutes, as much as is possible of the advanced time loss shall be recouped by further advancement up to 6.40 pm

40.5 Suspension of Play: If play is not in progress at the adjusted cessation time, then play shall end.

41 COMPLETED MATCH

The winner shall be the side scoring the greater number of runs, irrespective of wickets lost. If both sides score an equal number of runs, the result shall be a tie, irrespective of wickets lost.

42 ADVERSE CONDITIONS

When adverse conditions....	,then the result shall be	When adverse conditions....	,then the result shall be
prevent the side batting second from receiving its allocated overs	a draw.	reduce the overs for the side batting second	a draw if the target score has not been achieved or if the side has not been dismissed.

43 TARGET SCORE

43.1 In a match where an interruption to the innings of the team batting second occurs, a target score, relevant to the allowable overs shall be determined. To win the match, the team batting second must achieve the Target score.

Note: Calculation form for Target Score is available at Appendix One

43.2 If the reduced number of overs has been bowled by 6.40pm the match shall end.

44 NO BALLS AND WIDES

Refer to Rule 31.

45 ALLOWABLE DELIVERIES PER OVER

Overs shall be a maximum of eight (8) balls, regardless of the number of illegal deliveries, however the final over of each innings shall be completed by six (6) legal deliveries.

46 COMPULSORY RETIREMENT OF BATTERS

There is no compulsory retirement of batters in A Grade in One-day matches. A batter must retire upon reaching a score of 100 runs in B Grade or lower. The retired batter will be considered 'not out'. If all named team members present at the ground and able to bat have batted, retired batters may return. After a retired batter returns, a player who has not previously batted in the innings may not bat.

47 UNDERAGE PLAYERS

47.1 Age of player: A player's age shall be determined as of 1st September in the current season.

47.2 Helmets: Players under the age of 19 must wear a British Standard 7928:2013 helmet when:

- batting at all times;
- fielding in-close (defined as closer than 10 metres to the stumps except slips, gully, and wicketkeeper); and
- when wicket keeping up to the stumps.

47.3 Over Restrictions: Number of overs: underage bowlers of medium pace or faster (broadly defined as those to whom the wicket keeper would normally stand back) are restricted to a maximum number of consecutive overs in any one spell and a daily quota:

Age	Under 19	Under 17	Under 15	Under 14
Spell	8	6	5	4
Daily Quota	10	10	10	8

47.4 Definition and requirements of a spell:

(i) At the end of a bowling spell a bowler shall not resume bowling until a full five (5) minutes for each over bowled in that spell (up to a maximum of 30 minutes) has passed.

(ii) A bowler who has bowled less than the maximum numbers of overs permitted in a spell may resume bowling prior to the necessary break, but any subsequent overs shall be considered an extension of the same spell. The maximum spell limit for that underage player shall still apply. Following completion of the extended spell, the normal break between spells shall apply.

48 AFTERNOON TEA and DRINKS BREAKS

48.1 In One-day matches, should an innings terminate, or there be a suspension in play resulting from bad light or weather conditions within 15 minutes of the scheduled afternoon tea break, an adjournment will be taken immediately and, upon resumption, play will continue under the normal playing conditions. Should the team batting have lost 9 wickets at the time scheduled for the afternoon tea break, play may continue for up to 15 minutes in an endeavour to complete the innings.

48.2 Drinks may be taken if pre-arranged before each session between captains and umpires.

- 48.3 Drinks will not be taken more than once in any session of play, except as required for the health and safety of players and umpires.
- 48.4 The sharing of drinking vessels is not permitted under any circumstances.

FINALS

The RDCA Women's East Competition does not conduct separate T20 and One-day competitions. Both formats are played as part of the one annual competition.

Finals will be played in the One-day format.

49 SEMI-FINALS

49.1 General Conditions

The match shall be played in accordance with all Rules governing the playing of One-day matches.

49.2 Ground

The match shall be played at a ground provided by the team which finished in the higher position on the ladder at the conclusion of the home and away season. Should the team which finished higher on the ladder be unable to provide a ground, its opponent will be given an opportunity to provide a ground. Such grounds will be subject to approval by the Women's Secretary. If neither team is able to provide a ground, the Women's Secretary will provide a suitable neutral ground.

49.3 Play abandoned on scheduled day

If no play takes place on the scheduled day of the Semi-Final, the team that was placed higher on the ladder shall progress to the Final.

49.4 Tied Match or Drawn Result

Should a result of a match be a tie or draw, then the side which finished in a higher position on the ladder at the conclusion of the Home and Away matches shall proceed to the final.

49.5 Substitute Fielder

While a substitute player must be registered with the RDCA, they do not need to have played the requisite number of qualifying games.

50 FINAL

The Final shall be played between the winners of both semi-finals and in accordance with the rules employed in the semi-finals.

PREMIERSHIP AND GRADING

51 PREMIERSHIP SYSTEM

The following premiership point system will be adopted:

- 51.1 T20 matches
- | | |
|---------------------------------------|----------|
| Win | 4 points |
| Tied match – each team | 2 points |
| No play or drawn match – each team | 2 points |
| Team having a fixtured bye | 4 points |
| Team receiving a forfeit or walk-over | 4 points |
- 51.2 One-day matches
- | | |
|---------------------------------------|----------|
| Win | 6 points |
| Tied match – each team | 3 points |
| No play or drawn match – each team | 3 points |
| Team having a fixtured bye | 6 points |
| Team receiving a forfeit or walk-over | 6 points |
- 51.3 If any teams are equal in premiership points gained at the end of the home and away matches, the relative positions of such teams will be determined by percentages as follows:
- The batting percentage for a team will be obtained by dividing the total number of runs scored by the number of wickets lost. The batting percentage against each team will be obtained by dividing the total number of runs scored against it by the number of wickets taken. The former will be divided by the latter. The team having the higher quotient will be considered to have the better performance. In an innings closed or match abandoned, only the wickets lost will be counted. In an innings completed, ten (10) wickets will be considered as lost.
- 51.4 If any team withdraws or is expelled from the Association during the home and away matches the Women's Committee will determine if the remaining fixtures will be regarded as walkovers or the fixture is to be redrawn.
- 51.5 Except where otherwise determined at the Annual General Meeting, at the conclusion of the home and away matches, the first four teams in A grade will play off for the premiership in accordance with Rules 49 and 50. As B Grade is divided into two (2) geographical sub-grades, the first two teams in B1 will play off in the semi-finals and the first two team in B2 will play off. The winners of both matches will play in the final.
- 51.6 Premiership trophies will be awarded to the premiership teams in all senior grades. Where applicable perpetual trophies will be suitably engraved and held by the Association.

52 GRADES

- 52.1 All grade names will, where possible, be those of living Life Members. Should a Life Member die, then the name on that Shield should remain there for a minimum of 5 (five) years after that member's death. It would then be superseded by a suitable replacement provided that the replacement Life Member has had at least 10 (ten) years' service to the Association. If, after 5 (five) years a suitable replacement is not available, then the deceased member's name will remain on that Shield until such time as one becomes available.
- 52.2 A Grade shall be the Premier Grade in the Women's East competition.
- 52.3 A promotion and relegation system will apply to the Women's East grades as follows:

- Any club being promoted will conform to the conditions as detailed by the Women's Committee.
- If any club does not conform to the conditions of entry into the higher grade, the Women's Committee will decide on the club to be promoted.
- The Women's Committee will determine the promotion and relegation system to apply to teams competing in the senior grades. The basic principle, where possible, is that all Premiers will be promoted, and last placed teams relegated.

MATCH RECORDS

53 OFFICIAL MATCH SCORE ENTRY

- 53.1 During the progress of each match, each team will cause to be entered in its scorebook or online the detailed scores and bowling analyses of its own and of the opposing team and the times of starting and finishing play on each day.
- 53.2 At the conclusion of each day's play, the respective Captains will see that the analyses of both scorebooks and, if applicable, online in MyCricket agree and that the names of all players of both teams appear therein and will sign each other's scorebook accordingly (or confirm online MyCricket score).
- 53.3 In all matches played in this Association, the time of commencement of play on every day will be obtained by the scorers from the Umpires and entered in the scorebooks.
- 53.4 All games in all grades shall have the option to score games online using the MyCricket Live Score App. If this option is used at any game, scoring must be done using at least one official handwritten scorebook.

The home team shall have the preference to use a scorebook or score online. Should the home team decide to use a scorebook, the away team can score online. If online scoring is interrupted (temporarily or permanently), both teams shall agree that the score as recorded in the handwritten scorebook will prevail and that scoring will continue with both teams using a scorebook.

54 MATCH REPORTS

- 54.1 Team scores of each day's play for both teams will be entered on MyCricket by the home team by 9:00 pm on each match day. Every home team failing to comply with this rule will be fined 1 penalty unit per team per day.
- 54.2 Official match reports will be entered online with MyCricket **by both clubs individually**, including all players' performances, by 6:00 pm on the day following the completion of a match. Fines, per offending team, for not complying will be:
- | | |
|--|--|
| 1 st offence - | written warning |
| 2 nd offence - | 2 penalty units fine per team |
| 3 rd offence - | 3 penalty units fine per team |
| 4 th offence - | 4 penalty units fine per team |
| 5 th and subsequent offence - | loss of four (4) match points per team |

Official match results must also be entered when a match is washed out (other than when the whole round is abandoned by the Women's Committee), or when a team receives a forfeit or bye (by the team receiving the forfeit or bye).

- 54.3 i) A separate Captains Appraisal of the Professional Umpire report is to be entered online in MyCricket by each captain within 72 hours following the scheduled completion of the match. The report is to be completed in accordance with the guidelines in the Women's Match Handbook.

Failure to comply will initially result in the club receiving a written warning of non-compliance. A second failure to comply will result in the club being fined 5 penalty units and for any subsequent breach, a fine of 10 penalty units will be applied.

- ii) Incomplete or inadequate reports in terms of the guidelines provided may result in clarification being sought of the offending captain / club and is to be provided within 7 days of the request. Failure to do so will result in a penalty being applied as per Rule 54.3 i).

55 TEAM LISTS

- 55.1 In all matches, before the start of play, captains and/or club officials will exchange a list of all players (in accordance with MyCricket team listings) which may not be changed without the consent of the opposing captain. These names are to be entered into both scorebooks after the completion of play on the first day if it has not already been done so. All players must be registered to that club prior to the commencement of the match.
- 55.2 The team list must not differ from those names recorded in terms of Rule 16 without the consent of the opposing captain.
- 55.3 Substitutes are only to be permitted in terms of laws of cricket and after advising umpires/opposing captain.
- 55.4 Failure to advise of a substituted player prior to the entry of players names in the scorebook will preclude that player from participating in that match, (a team will consist of a minimum of seven (7) players).
- 55.5 At the conclusion of the match, the scorebook must be signed by the captains or officials of both clubs signifying the correctness of:
 - all players names,
 - full results including match scores, player scores and extras, and
 - match points claimed

TEAM/INDIVIDUAL AWARDS

56 GRADE TROPHIES

The Association will provide trophies approved by the Women's Committee to the winners of Batting and Bowling averages in every grade in the Association. All shields and trophies will be insured by the Association to the full insurable value.

All criteria for Batting, Bowling and All Rounder trophies are based on performances during the home and away series only.

To win a trophy:

- 56.1 A Batter must bat and a Bowler must bowl in at least half the matches played by their team in the particular grade and:

Division	Batter minimum runs	Bowler minimum balls bowled	Bowler minimum wickets taken
One-Day	200	240	10

- 56.2 An All-Rounder Trophy will be presented each year to a player in the Women's East competition. The winner of these trophies will be the player who gains the greatest number of points, based on the following allocation:
 - Runs 1 point per run
 - Catches 5 points

- Wickets (unassisted) 15 points
- Wickets (assisted) 10 points
- Run outs 5 points per player
- Throw Outs 10 points
- Stumping 10 points

56.3 All trophy winners will be provided with a complimentary ticket to the Annual Presentation Function and will be expected to attend the function. In the case of the non-appearance of the trophy winner, the club will be fined 3 penalty units and will pay the full cost of the ticket. The Board of Management may also take disciplinary action against a player for non-attendance.

Note The conditions authorised in rule 56.1 may be varied by the Women's Committee under special circumstances.

57 OTHER RDCA TROPHIES

57.1 Fairest and Best Award

The RDCA Women's East Medal will be awarded each year, based on votes submitted by Umpires (on a 3, 2, 1 basis) with the winner being the cricketer who polls the greatest number of votes in the particular grade. Players disqualified during the year (home and away matches) will not be eligible for this award. Should more than one cricketer tie on the greatest number of votes, a tie will be declared, and an award will be made to each player.

57.2 Umpire of the Year Award – Ken Dunham Award

An Umpire of the Year Award, named the Ken Dunham Award, will be made each year, and will be awarded to an umpire on the adjudication of the RDCAUA Umpires' Selection Panel.

57.3 Best Administered Club Award – Bob Bisset Award

A Best Administered Club Award, named the Bob Bisset Award, will be made each year to the club that the Senior and Women's Committees judge to have been the best-administered club within the RDCA.

The following criteria will be considered when assessing this award:

- i) Level of fines incurred
- ii) The efficiency of communication with Women's Committee Secretary
- iii) Level of help provided to Association (official roles)
- iv) Player infringements
- v) Other aspects as determined by the Women's Committee.

57.4 All-Stars Team of the Year Award.

An All-Stars Team of the Year will be named each season as determined by a Selection Panel approved by the Women's Committee.

UMPIRING

58 UMPIRES

58.1 Professional umpires as available will be allotted to matches as available.

58.2 At least one umpire will be appointed to stand in each A Grade Match. Each team will, each match day, pay half the fees of the umpires. In case of non-payment, clubs will be liable to the Association for any amount due to the umpires and a fine imposed.

- 58.3 The fees payable to umpires will be determined at the Annual General Meeting or at any meeting of the General Committee. (Refer Senior Match & Rules Manual for details.) Such fees will be charged to Clubs by RDCA Finance Manager and paid to individual Umpires following the end of each calendar month.
- 58.4 The professional umpire will officiate at the bowler's end throughout the match where only one is appointed to a match.
- 58.5 Umpires will ascertain from the Captain of the home club particulars of all boundaries before the commencement of play and advise the visiting captain.
- 58.6 If the professional umpire(s) are not in attendance, umpires will be supplied as per Rule 61.
- 58.7 Professional umpires will don the uniform as described in RDCAUA Rules and Guidelines Clause 22 and provide themselves with copies of the RDCA rules and the laws of cricket. They will adopt the recognised code of signals and be in attendance at least 45 minutes before the start of play. Umpires may wear the official RDCA Umpires white jumper instead of the coat, although if two umpires are officiating both umpires must wear similar attire.
- 58.8 The Board of Management and/or the Women's Committee may call on any professional umpire to attend any meeting of the Association and/or its Committees.
- 58.9 Any professional umpire appointed by the Umpires Association Executive or Women's Committee may at any time be suspended or removed from the Association list by the Umpires Association Executive or Women's Committee.

59 DUTIES AND POWERS OF PROFESSIONAL UMPIRES

- 59.1 Upon the umpire's arrival at the appointed ground on each day of play, the professional umpire(s) will assume sole control of the match and will decide as to the weather or ground being unfit for play. If no professional umpire is in attendance, refer to Rule 61.
- 59.2 It is solely for the umpires together (or sole umpire if only one in attendance) to decide whether either the conditions of the ground, weather or light or exceptional circumstances mean that it would be dangerous or unreasonable for play to take place. Refer to Rule 17.
- 59.3 Umpires will ascertain from the captain of the Home Club particulars of all boundaries before the commencement of play and advise the visiting captain.
- 59.4 At matches where an official umpire is officiating, they must compare time with the captains and advise them, at the appropriate time that play is to commence in five (5) minutes. At all other matches, captains must compare time.
- 59.5 In matches with an RDCA umpire, the coin should be tossed no later than 30 minutes before the commencement of play.

60 FINALS UMPIRES

- 60.1 RDCA Umpires will be appointed to finals. Where only one (1) official umpire is officiating, the batting teams will provide a suitable person, to the satisfaction of the appointed official umpire, to act as the square leg umpire. (This does not have to be the same person for the entire match).
- 60.2 Failure to comply with this rule will result in the club incurring a fine equivalent to umpire's payment, unless extenuating reasons, acceptable to the Women's Committee are provided by the club.

61 APPOINTMENT OF AMATEUR UMPIRES

- 61.1 In case of matches for which non-professional umpire(s) have to be provided, such umpire(s) will be provided by the batting team unless otherwise agreed by the respective captains.

- 61.2 The captain of the batting team may replace an umpire from time to time, and the captain of the fielding team may request the replacement of an umpire at any time. Any request to change a club umpire must be complied with by the opposing captain.
- 61.3 A non-professional umpire will wear suitable distinguishing clothing acceptable to the professional umpire or in the absence of that umpire acceptable to both captains. Acceptable, suitable, distinguishing clothing is grey dust coat, coloured poncho, dark jumper or coat, coloured trousers (dark blue or black).
- 61.4 Where no professional umpire is in attendance, the non-professional umpires will have all the powers and duties of professional umpires, save and except that:
- i) No player under the age of sixteen (16) years will officiate unless by consent of the opposing captains.
 - ii) The captains will be the sole judges of the fitness of the playing conditions. Should captains disagree, the match **MUST** start or continue – the aggrieved team having the right to obtain the opinion of one of the RDCA Match Day contacts listed in the Match Handbook who will be independent of the two competing club teams, by ringing any of the mobile telephone numbers provided in the Match Handbook. The decision of the RDCA Match Day contact will be regarded as final.
- 61.5 Where a professional umpire is in attendance and standing at the bowler's end and a nonprofessional umpire is standing at square leg, the professional umpire will have the power to over-rule the nonprofessional umpire, if in the opinion of the professional umpire the nonprofessional umpire made an incorrect decision.

62 DUTIES OF UMPIRE AT SQUARE LEG

- 62.1 The umpire must wear suitable distinguishing clothing acceptable to either the professional umpire(s), if present, or to both captains.
- 62.2 Like the umpire at the bowler's end, the square leg umpire must concentrate fully on the match, remain unbiased and refrain from coaching during over changes.
- 62.3 Stand about 20 metres from the wicket so that the crease, which is the back edge of the marked line, can be clearly seen.
- 62.4 Give decisions on STUMPING, HIT WICKET, RUN OUT, SHORT RUN (watch the crease, not where the ball goes), NO BALL (if ball lands on the concrete between mats or on the middle or side leathers, if ball lands off the side of a synthetic pitch, if wicketkeeper has gloves in front of the wicket before the ball reaches wicket, or if bowler appears to throw).
- 62.5 The umpire may be called upon to assist the bowler's end umpire in their decision (if view blocked during the action of a catch, if batters had crossed before a catch taken, if more than five fielders on the leg side, if more than two fielders behind square leg).
- 62.6 Remake the wicket when bails are off.
- 62.7 Alert bowler's end umpire if fielders are deliberately upsetting batter by moving or making noises while the bowler is running in.
- 62.8 Umpire may stand at "point" for a better view, e.g. sun at the back, but with the fielding captain's permission.
- 62.9 Umpire may be replaced if requested by fielding team captain.
- 62.10 The umpire must be at least the age of sixteen (16).
- 62.11 Umpire may be a person not playing in the match, but only with the consent of both captains.

63 UMPIRE REPORTS

- 63.1 Professional umpires will submit incident reports to the Secretary of the Umpires Association, on a form provided by the Association. The report must reach the Umpires Secretary no later than noon on the day following completion of the match.
- 63.2 Professional umpires must report any breach of the rules or misconduct (see rule 13 – Code of Conduct) of players or club officials occurring during any match at which they are officiating. Notice of intention to report and the applicable penalty will be given to the captain or official of the offending club on the final day of play within 60 minutes of the end of the match. Signature(s) of the reported player(s) and/or the captain and/or an official of the reported players club and an indication of whether the penalty offered is accepted, should be obtained on the form but if a signature is not available the reason should be stated on the form. If required, written notice by fax or email to the secretary of the reported player's club will be sufficient notice for the purpose of this Rule 63.2.
- 63.3 Every report under this Rule 63.2 will be forwarded to the Disciplinary Committee Chair by the Umpires Secretary, to reach them no later than 24 hours after the completion of a match as detailed in RDCA Constitution Rule 45.
- 63.4 A Tribunal hearing will be held on the Wednesday evening following the completion of the match unless otherwise advised, (at a time and place to be advised by the Disciplinary Committee Chair) unless the reported player elects to have their case determined without a hearing and to accept a penalty of suspension from playing as advised in the initial report as per the terms of Rule 14.4 i).

Should the reported player / official decide to challenge the charge at a Tribunal Hearing, the Secretary of the Club of the reported player / official must provide written advice to the Disciplinary Committee Chair, no later than 48 hours following the completion of the match.

The Board of Management and / or the Disciplinary Committee may elect to have the Tribunal hear the report regardless of the reported player's decision.

PLEASE NOTE: A Tribunal Hearing will not be required should the reported player / official accept the penalty offered. Unless advised otherwise, the Tribunal will meet on the Wednesday of the week following the completion of the match or matches in which the reports are made.

64 UMPIRES' CODE OF SIGNALS

Umpires must use the Code of Signalling as per Law of Cricket 2.13 which is:

- "Boundaries" by waving the arm from side to side across the body.
- "Six" by raising both arms above the head.
- "Byes" by raising an open hand above the head.
- "Leg Byes" by touching a raised leg with the hand.
- "One Short" by bending arm upwards to touch the nearest shoulder with the tips of the fingers.
- "No Ball" by extending one arm horizontally and calling out sufficiently loud for the striker to hear to enable them to play the ball so called.
- "Wide Ball" by extending both arms horizontally.
- "Dead Ball" by crossing and re-crossing both wrists below the waist.
- "Cancel Call" by crossing arms across the chest.
- "Out" by raising the index finger above the head.

NOTE: "No Balls" and "Wides" are not counted in the over, but the "No Ball" or "Wide" AND any runs scored from them are debited against the bowler.

Should an umpire desire to notify an alteration to the scorers, they will do so by crossing their arms across the chest. Besides signalling, the umpire will call distinctly for the information of players.



Appendix 1

CALCULATION FORM FOR TARGET SCORE

Women's East Match One Day Match and Twenty20 Match

MATCH:	GRADE:	
UMPIRE:	DATE:	ROUND:

A. CALCULATION OF RUN RATE			
		ONE DAY MATCH	TWENTY20 MATCH
A1	Total runs scored by team batting first		
A2	Overs received by team batting first		
A3	Run rate per over team batting first = (divide A1 by A2) Note: Calculate to 3 decimal points		

Notes: For Section A2, if the Team batting first is dismissed in less than:

One Day match – (36 overs) use 36 overs for calculation of run rate (use number of overs applicable for grade)

One Day match - Where interruptions cause reduction to maximum 20 overs per innings use 20 overs for calculation of run rate

Twenty20 match - Where interruptions cause reduction to maximum 10 overs per innings use 10 overs for calculation of run rate

B. TARGET SCORE ONLY APPLIES WHEN: INTERRUPTION IS TO INNINGS IS OF TEAM BATTING SECOND ONLY			
		ONE DAY MATCH	TWENTY20 MATCH
B1	Overs available in innings of team batting second		
B2	Run rate of innings of team batting FIRST		
B3	Total runs (multiply B1 x B2)		
B4	Round up fractions to nearest whole number		
B5	Add 1 run to B4		
B6	Target Score - to win		

EXAMPLE 1: One Day Match - Team batting first compulsory closed after 38 overs with a total of 142 runs.

There is a total of 44 minutes of interruption to the innings of the team batting second.

44 minutes less 30 minutes (recoupment time) = 14 minutes actual time lost. Divide by 3 ½ minutes to calculate overs lost. In this case 4 overs lost.

EXAMPLE 2: Twenty20 Match – Team batting first completes 20 overs at 6/120. There is a total interruption to the innings of team batting second of 21 minutes. **Note:** THERE IS NO ALLOWANCE FOR RECOUPMENT TIME IN TWENTY20 MATCHES. Divide 21 minutes by 3 ½ minutes = 6 overs lost.

C. CALCULATION OF RUN RATE			
		ONE DAY MATCH	TWENTY20 MATCH
A1	Total runs scored by team batting first	142	120
A2	Overs received by team batting first	38	20
A3	Run rate per over team batting first = (divide A1 by A2)	3.736	6.00

For a match to continue time calculations for overs must be available for the team batting first to receive a minimum: **20 overs (One Day Match)** or **10 overs (Twenty20 Match)**

D. PROCESS TO CALCULATE TARGET SCORE – INTERRUPTION TO INNINGS OF TEAM BATTING SECOND ONLY			
		ONE DAY MATCH	TWENTY20 MATCH
B1	Overs available in innings of team batting second	38 – 4 = 34 overs	20 – 6 = 14 overs
B2	Run rate of innings of team batting <u>FIRST</u>	3.736	6.00
B3	Total runs (multiply B1 x B2)	127.024	84
B4	<u>Round up</u> fractions to nearest whole number	128	84
B5	Add 1 run to B4	+ 1	+ 1
B6	Target Score – to win	129	85

Notes:

- Target Score only becomes relevant should there be interruption to the innings of the team **battling second** and is relevant to no less than 20 overs for Match Rule 12 One Day Match and no less than 10 overs for Match Rule 13 – Twenty20 Match.
- In One Day matches - The recoupment time (in the second innings only) of the maximum of thirty minutes (Match Rule 12 – One Day Match) must be utilised for the Target Score to be invoked

**STATE OF PLAY FOR INNINGS OF TEAM BATTING SECOND WITH LESS THAN
20 OVERS (ONE DAY MATCH) : 10 OVERS (T20) AVAILABLE**

EXAMPLE 1: One Day Match - 20 overs x 3.736 run rate = 74.72 (round up) = 75 + 1 = target score of 76 **TO WIN** if 20 or less overs are available the run rate is calculated on minimum 20 overs (If less than 20 overs are available and either Captain feels a result is possible then play continues - should either side not achieve a result a “draw” (Match Abandoned) shall be the result

EXAMPLE 2: Twenty20 Match - 10 overs x 6.00 run rate = 60 + 1 = target score 61 **TO WIN** if 10 or less overs are available the run rate is calculated on minimum 10 overs (If less than 10 overs are available and either Captain feels a result is possible then play continues - should either side not achieve a result then a “no.

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